

Boy Scout Troop 883 PLC Meeting Plan

Date: 2/16/14

Leader	Activity	Description
SPL	Opening and Call to Order	
Scribe	Roll Call and Reading of the Log	SPL: ✓
		1st ASPL:
		2nd ASPL:
		Splody Bang: ✓
		Epic Ninjas: ✓
		Blue Phoenix:
		Flaming Aces: ✓
Scribe: ✓		
QM:		
OA Rep: ✓		
Scribe	Reading of the Log Notes from the previous meeting	
PLs	Patrol Reports New members, advancement, anything the patrol has done since the last PLC meeting	Splody Bang: Planned on Patrol Meeting, but snow got in the way.
		Epic Ninjas:
		Blue Phoenix:
		Flaming Aces:

SPL	Old Business Items to discuss from previous meetings	
SPL	Big Event Planning Details for outings and activities Who, what, when, why, where & how	March Outing: Troop 78 cabin, aviation merit badge, national national Indian Lore merit badge, March Outing's Patrol Cooking, April Outing: The Weblos are coming! Trail to first class outing again, May: Patrol Cooking, Father Neville has asked us to go to Scout Scout is reverent at Scout ^{Scout} we won't be the only Troop there Fri, and this isn't a religious thing, just a Scout thing,
SPL	Troop Meeting Planning Service Program Patrol: <u>Flamin Aces</u> Program Service Patrol: <u>Fruit Ninja</u> Value Patrol: <u>Splody Bang</u>	Date (/ /) Date (/ /) Date (/ /) Date (/ /)
SPL	New Business New items to discuss	<ul style="list-style-type: none"> • When a Patrol comes up with a game (Splody Bang's job this week), they must talk with Jan, Keegan, and Mr. Fischer • The meetings on Monday are so unfocused! Patrol Leaders and Assistant Patrol Leaders, keep an eye on your Patrol members and tell them to be quiet quiet! This may help the talking amount • Things that get you in trouble: being distracted, horseplay, talking off task, distracting others, not following directions, bullying (double points), having electronics out etc. These cause points to be deducted. There are 15 points per patrol at the beginning. You can earn points by doing the opposite of the bad things. At the end of a month, the
SM	Scoutmaster Minute	Patrol that does worst has to talk with the Quartermaster and help clean something out in the shed. We will also
		have point systems for during outings. The SPL and ASPL's will will keep track of the points.